

This screenshot shows the MIT App Inventor interface in the 'Blocks' view. The 'Built-in' palette on the left includes categories like Control, Logic, Math, Text, Lists, Dictionaries, Colors, Variables, and Procedures. The main workspace contains three event-driven blocks:

- when Button1 Click**: do call Camera1 TakePicture
- when Camera1 AfterPicture**: do set global photoPath to get image, call ListPicker1 Open, initialize global photoPath to "", and initialize global selectedCategory2 to ""
- when ListPicker1 AfterPicking**: do set global selectedCategory2 to ListPicker1 Selection, call Sharing1 ShareFileWithMessage (with file: get global photoPath and message: join "αλληλια για", "προς a.chaitoglou@gmail.com", get global selectedCategory2, "Τοποθεσία", LocationSensor1 CurrentAddress)

The bottom of the window shows a Windows taskbar with the time 14:54 and date 26/01/2026.

This screenshot shows the MIT App Inventor interface in the 'Designer' view. The central area displays a mobile phone mockup with the following UI elements:

- Header: "Screen1" with a menu icon.
- Text: "Βγάλε φωτο" (Take photo).
- Image: A camera icon.
- Text: "Text for ListPicker1".

The left sidebar shows the 'User Interface' palette with components like Button, CheckBox, CircularProgress, DatePicker, Image, Label, LinearProgress, ListPicker, ListView, and Notifier. The right sidebar shows the 'Appearance' settings for the selected 'Screen1' component, including options for AboutScreen, alignment, background color, and animation.

The bottom of the window shows a Windows taskbar with the time 14:54 and date 26/01/2026.